

Sun City Summerlin Computer Club

Linux SIG - Jan 27 2010

Working with Digital Images

Using the *F-Spot Image Viewer*

- Plugging-in a camera or inserting a memory card in an attached card reader should start the F-Spot image viewer.
- When using F-Spot in this manner, changes are made to the images in the camera/memory-card. The images are not yet on the hard drive.
- It is best to copy the images to the hard drive first.
 - In F-Spot select the images to save
 - Click on
 - Photo -> Export to -> Folder
 - You can unmount the camera/memory-card or delete the images from the camera/memory-card.

To preview the files with Nautilus:

- Edit -> Preferences... -> Preview
- Show thumbnails -> Local files only
- F-Spot can also be used to manage your wallpaper.
- Applications -> Graphics -> F-Spot Image Viewer.
 - F-Spot can be used to make minor changes/enhancements to images.
 - There are a number of options under the *Image* and *Tools* menus.
 - If you make a change and don't like it, click on Edit -> Undo or (Ctrl-Z).
 - There are multiple levels of undo.

Gimp Image editor

- For more extensive image editing use the Gimp Image Editor.
- Applications -> Graphics -> GIMP Image Editor